



## **JC Schools 1st Grade Yearly Math Standards**

## **Overarching Standards** (taught in all units)

## 1.NS.A.1

Count to 120 starting at any number less than 120.

## 1.RA.C.8

Demonstrate fluency with addition and subtraction within 10. (Fluency refers to accuracy and efficiency and does not equate to memorization.)

Units	Priority Standards	Supporting Standards
Unit 1  Addition Concepts  14 days	1.RA.B.5 Use properties as strategies to add and subtract *commutative and associative properties	1.NS.A.2 Read and write numerals and represent a number of objects with a written numeral.
Unit 2 Subtraction Concepts 14 days	1.RA.B.5 Use properties as strategies to add and subtract *commutative and associative properties	1.NS.A.2 Read and write numerals and represent a number of objects with a written numeral.
Unit 3  Addition Strategies	1.RA.A.1 Use addition and subtraction within 20 to solve problems	

15 days	1.RA.A.2 Solve problems that call for addition of three whole numbers whose sum is within 20.  1.RA.B.5 Use properties as strategies to add and subtract *commutative and associative properties  1.RA.C.7 Add and subtract within 20.	
Unit 4 Subtraction Strategies 15 days	1.RA.B.5 Use properties as strategies to add and subtract *commutative and associative properties  1.RA.B.6 Demonstrate that subtraction can be solved as an unknown addend number.  1.RA.C.7 Add and subtract within 20.	
Unit 5  Addition and Subtraction Relationships  15 days	1.RA.A.4     Determine the unknown whole in an addition or subtraction equation relating three whole numbers.      1.RA.C.7     Add and subtract within 20.	1.RA.A.3  Develop the meaning of the equal sign and determine if equations involving addition and subtraction are true or false.
Unit 6  Count and Model Numbers  15 days	1.NBT.A.2 Understand two-digit numbers are composed of ten(s) and one(s).	<ul> <li>1.NS.A.3 Count backwards from a given number between 20 and 1.</li> <li>1.NS.A.4 Count by 5s to 100 starting at any multiple of five.</li> <li>1.NBT.A.1</li> </ul>

Unit 7 Compare Numbers 12 days	1.NBT.A.3 Compare two two-digit numbers using the symbols <, >, =.	Understand that 10 can be thought of as a bundle of 10 ones called a "ten."  1.NBT.A.4 Count by 10s to 120 starting at any number.  1.NBT.B.6 Calculate 10 more or 10 less than a given number mentally without having to count.
Unit 8  Measurement and Time  13 days	1.GM.B.6 Compare the lengths of two objects indirectly by using a third object.  1.GM.B.7 Demonstrate the ability to measure length or distance of objects.  1.GM.C.8 Tell and write time in hours and half hours using analog and digital clocks.	<ul> <li>1.GM.B.5 Order three objects by length.</li> <li>1.MALO.2 Using a ruler, measure an object to the nearest inch.</li> <li>1.MALO.3 Using a ruler, measure an object to the nearest centimeter.</li> <li>1.MALO.4 <u>Tell</u> time to the quarter hour using digital and analog clocks.</li> <li>1.MALO.5 <u>Write</u> the time to the quarter hour using a digital and analog clock.</li> </ul>
Unit 9 Represent Data 11 days	<ul> <li>1.DS.A.1 Collect, organize and represent data with up to three categories.</li> <li>1.DS.A.2 Draw conclusions from object graphs, picture graphs, T-charts and tallies.</li> </ul>	

Unit 10	1.NBT.B.5 Add within 100.	
Two-Digit Addition and Subtraction	1.NBT.B.7 Add or subtract a multiple of 10 from another 2-digit number and justify the solution.	
15 days		
Unit 11 Money	1.GM.C.9 Know the value of a penny, nickel, dime and quarter.	1.MALO.7 Count mixed coins up to \$1.00
10 days		
Unit 12  Three- Dimensional Geometry  10 days	1.GM.A.2 Compose and decompose two- and three-dimensional shapes to build an understanding of part-whole relationships and the properties of the original and composite shapes.	1.GM.A.1 Distinguish between defining attributes vs. non-defining attributes; build and draw shapes that possess defining attributes.  1.GM.A.3 Recognize two- and three-dimensional shapes from different perspectives and orientations.
Unit 13  Two- Dimensional Geometry  15 days	1.GM.A.2 Compose and decompose two- and three-dimensional shapes to build an understanding of part-whole relationships and the properties of the original and composite shapes.  1.GM.A.4 Partition circles and rectangles into two or four equal shares, and describe the shares and the wholes verbally.	<ul> <li>1.GM.A.1 Distinguish between defining attributes vs. non-defining attributes; build and draw shapes that possess defining attributes.</li> <li>1.GM.A.3 Recognize two- and three-dimensional shapes from different perspectives and orientations.</li> </ul>